

Japan's No.1 VR Clinical Training Company







Orthopedics

**Critical care** Infectious diseases

Prehospital

**Education for All Medical Staff** 







**Clinical-engineers** 

Academic Use Examples

**Annual Academic Conference of** the Japanese Circulation Society

We have conducted medical VR seminar connecting Japan with Rutgers University in the USA.



### The Gerontological Society of America 2023

We have developed the first "Palliative Care Communication Training VR" in the United States in collaboration with Brigham and Women's Hospital, a Harvard-affiliated hospital.



Jolly Good US Inc. 202 Washington St. Suite 138, Brookline, MA 02445 https://jollygood.co.jp/en



# JOLLYGOOD for Vision Pro





## **Accelerating Clinical Training with First Person View Experience**

### **Highly Realistic Medical Simulations**

Experience operations from doctors' perspectives through VR with far more realistic feelings than medical simulations anytime and anywhere.

### **Comprehend Team Collaboration at Once**

Live-action 360-degree VR enables learning about team collaboration during operations without missing others' decisions or movements.

### The Great Ease-of-Use with Intuitive UI and UX

Our proprietary application offers the great ease of use for selfstudy, face-to-face classes, and remote lectures.

### **VR Is More Efficient Compared with Existing Learning Methods**



1

Ζ

Package Sales: Critical Care VR

We offer you existing contents of Clinical Training VR such as Critical Care VR produced by our company

More confident to

after training

apply skills learned







Sending

**Preparation and Support** 

### **VR** Production

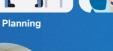
With our experience producing hundreds of VR contents, We create Clinical Training VR from scratch (Planning, Filming, Editing, Special Processing, Application Development, Delivery based on your request).







Delivery







### **Equipment Training** and Exhibitions

Case 3

Acquire skills of operating medical equipment in team-based medicine. Our VR can be utilized for marketing of medical equipment manufacturers.



### **Use Cases** Case 1

### **Training Medical Students and Residents**

**Our Services** 

Significantly update the conventional learning with classroom-lectures or medical simulators.



### **Showcasing New** Technology

Make more impressive presentations, and share some details and team collaboration which are difficult to share by 2D videos.

Case 2



